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# Digital Infrastructure and Income Level: Drivers of E-Commerce in Southeast Asian Countries

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## ABSTRACT

**Aims:** This study aims to determine and analyze the effect of GDP per capita and digital infrastructure e-commerce in six Southeast Asian countries.

**Study design:** This research applies a descriptive quantitative approach.

**Methodology:** We included internet, fixed broadband, mobile broadband, and mobile cellular as indicators of digital infrastructure. The method used in this research is panel data regression with a fixed effect model (FEM). This research uses secondary data by taking annual data from the period 2017 to 2023 in six Southeast Asian countries such as Indonesia, Malaysia, Singapore, Thailand, Philippines, Vietnam.

**Results:** The results of this study indicate that GDP per capita, internet and fixed broadband, and mobile cellular have a positive and statistically significant effect on e-commerce. Meanwhile, mobile broadband has no positive effect on e-commerce.

**Conclusion:** This research is expected to be a consideration for governments in the six Southeast Asian countries to reduce technological backwardness by improving the equity and quality of ICT access to maximize the potential of e-commerce in the digital economy.

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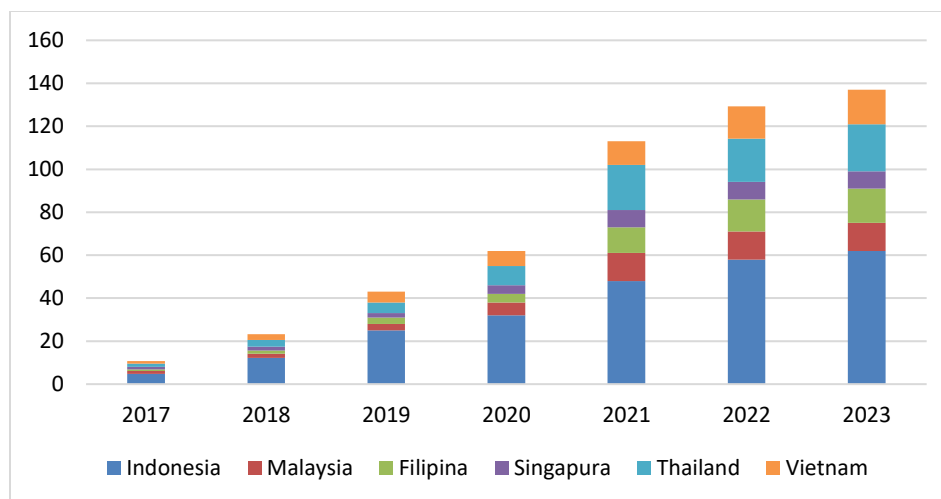
*Keywords: Digital Economy, E-Commerce, GDP per Capita, Internet, ICT*

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## 1. INTRODUCTION

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The digital revolution that began at the beginning of the 21st century became the essence of the birth of the industrial era 4.0, which significantly changed how people work and interact (Schwab, 2017). This transformation not only replaces physical machines with digital systems but also overhauls consumption patterns and business models and creates new economic opportunities that are more efficient and effective. Southeast Asia (SEA) is entering the "Digital Decade", where the digital economy is growing rapidly due to consumer and business behavior shifts. This is marked by the massive digital transformation by innovative MSME players utilizing technology and the emergence of "Unicorn" technology companies such as Shopee, Lazada, Tokopedia, Gojek, and Traveloka (World Bank, 2019). Temasek (2022) estimates that the impact of the internet economy could reach US\$1 trillion by 2030. The government launched the "ASEAN Digital Masterplan 2025," which focuses on improving digital infrastructure and ICT access to catch up with industry 4.0 and accelerate post-pandemic economic recovery (World Bank, 2019). E-commerce is one form of representation of economic digitalization that has successfully created a multiplier effect (Armunanto et al., 2021). The ability of e-commerce to increase efficiency and productivity and expand market share gives it the potential to become a new driver of economic growth (Kinda, 2019).



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**Figure 1. E-Commerce Transaction Value in SEA Countries (in billion US\$)**

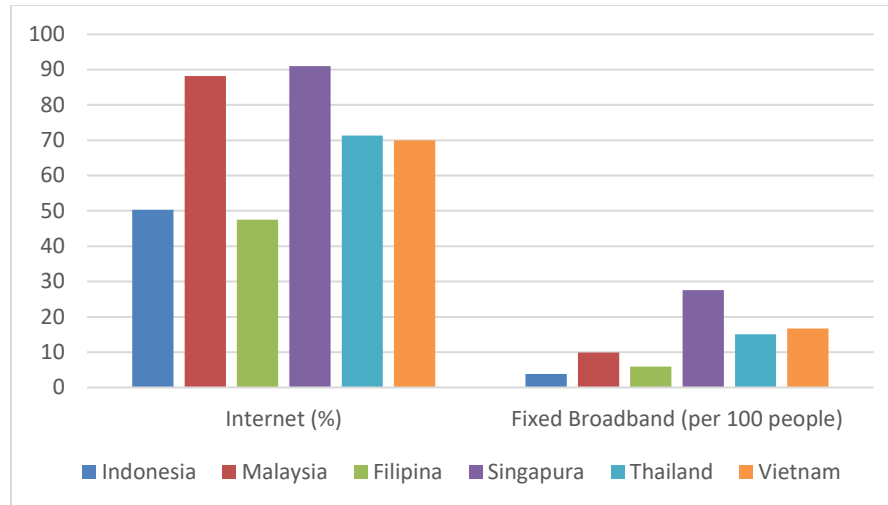
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Source: Google, Temasek Holdings, dan Bain & Company (2025)

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39 E-commerce has been the most significantly growing sector in the last seven years and  
 40 contributes the most to the digital economy in Southeast Asia. Figure 1 shows that the value  
 41 of e-commerce transactions grew rapidly from only US\$10.9 billion in 2017 to US\$137 billion  
 42 by 2023. Indonesia has been the country that has contributed the most to e-commerce  
 43 transactions in ASEAN over the past seven years. The restrictions on physical activity during  
 44 the COVID pandemic have made people reduce their shopping activities directly to offline  
 45 stores and choose online through e-commerce (Badan Strategi Kebijakan Luar Negeri, 2022).  
 46 Temasek (2022) projects that the transaction value of the e-commerce sector will exceed  
 47 US\$200 billion by 2025. The level of e-commerce progress in a country can be determined by  
 48 technological factors seen from the development of telecommunications infrastructure and  
 49 also economic factors that can be seen from GDP and average income. Developing countries  
 50 face significant challenges in implementing e-commerce due to inadequate  
 51 telecommunications infrastructure, such as low internet speed, poor network quality, and the  
 52 high cost of access to internet services (Mthembu, 2018).

53 The progress of the digital economy sector should be followed by an increase in digital  
 54 infrastructure, if this is not fulfilled, it can cause a digital divide. The digital divide refers to the  
 55 gap between people with adequate access to ICT and those with poor access to ICT or even  
 56 no access at all (Soomro et al., 2020). The digital divide phenomenon in Southeast Asia  
 57 indicates that the current rapid development of ICT is not accompanied by equitable access  
 58 to all levels of society. In fact, having a superior telecommunications infrastructure is the  
 59 substance of digital transformation (ASEAN, 2022). The diffusion of ICT has significantly  
 60 reduced production costs, improved resource allocation efficiency, and encouraged more  
 61 significant investment into economic sectors. However, the impact of ICT still depends on each  
 62 country's level of development (Habibi & Zabardast, 2020).



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**Figure 2. Average Internet Access in SEA Countries 2017-2023**

Source: World Bank (2025)

66 Figure 2 above shows that developing countries such as Indonesia, Malaysia, the Philippines,  
 67 Thailand, and Vietnam face more complex challenges transitioning to a digital economy than  
 68 developed countries such as Singapore due to limited telecommunications and financial  
 69 infrastructure (Oloyede et al., 2023). The International Monetary Fund (IMF) states that there  
 70 is a correlation between income and the Digital Adoption Index. The higher the income level  
 71 of a country, the higher the digital adoption index, and vice versa (IMF, 2018). According to  
 72 Jula et al. (2024), GDP per capita is essential in influencing consumer behavior, market  
 73 dynamics, technological innovation, and the overall expansion of digital trade. People with  
 74 high incomes are more able to afford digital access, such as electronic devices and high-  
 75 speed internet services. They are more likely to fulfill their needs for goods and services  
 76 through e-commerce than people with low incomes (Olumekor et al., 2024).

77 Internet connectivity is fundamental to developing the digital economy. A country's digital  
 78 infrastructure quality can be measured by the internet penetration rate, which is the  
 79 percentage of the total population that can access the internet (ASEAN, 2022). Figure 2 shows  
 80 that most people in Indonesia and the Philippines still lack internet access. Broadband  
 81 infrastructure has a role in expanding internet access and supporting the development of the  
 82 digital economy in various regions (DJPPi, 2024). High-quality broadband connectivity triggers  
 83 innovation, encourages economic growth, and efficiency in exchanging goods and services.  
 84 Broadband can be divided into two types: fixed and mobile. Fixed broadband has a more  
 85 stable connection than mobile broadband, making it more suitable for business and trade  
 86 activities. The low fixed broadband service usage level, as shown in Figure 2, is because the  
 87 average subscription price is still relatively expensive in ASEAN countries (ITU, 2020a). This  
 88 makes most people in developing countries prefer mobile broadband services to fixed  
 89 broadband (Oloyede et al., 2023).

90 Digital infrastructure plays a vital role in developing technologies that support a region's e-  
 91 commerce ecosystem. Hussein et al., (2020) stated that the main factors in achieving success  
 92 in adopting e-commerce are infrastructure adaptability and technology compatibility. If the  
 93 available technological infrastructure is inadequate, other factors, such as internet connectivity  
 94 cannot function optimally, potentially hindering the implementation and adoption of

95 e-commerce in a region (Kabir et al., 2020; UNCTAD, 2019). Infrastructure challenges are  
 96 often found in developing countries where the internet network quality is low and unstable, the  
 97 cost of subscription to internet access is high, and the logistics network has not been  
 98 integrated. In fact, internet infrastructure is a crucial element in operating e-commerce  
 99 platforms, including smooth transactions. Therefore, efforts to transform the digital economy  
 100 in developing countries must prioritize increased investment in developing and distributing  
 101 digital infrastructure throughout the region (Mthembu et al., 2018; UNCTAD, 2019).

102 Most other studies (Appiah-Otoo & Song, 2021; Bahrini & Qaffas, 2019; Haftu, 2019; Myovella  
 103 et al., 2020; Ximei et al., 2024) focus on analyzing the effect of ICT infrastructure such as  
 104 internet, fixed broadband, mobile cellular, and landline on economic growth as proxied by GDP  
 105 and GDP per capita. Based on these studies, there are still inconsistencies in the research  
 106 results. Appiah-Otoo & Song (2021) recommend that future researchers raise topics related  
 107 to e-commerce due to the ICT revolution. Therefore, we conduct research related to the effect  
 108 of income and ICT infrastructure on the value of e-commerce transactions, which, to our  
 109 knowledge, has not been done by many other researchers, especially in the Southeast Asia  
 110 region, so that it can be a novelty in this study. This study empirically analyzes the  
 111 endogenous growth theory by Romer (1990) and the diffusion of innovation theory by Rogers  
 112 (2003). The endogenous growth theory by Romer (1990) emphasizes that the accumulation  
 113 of knowledge and technology can drive economic growth in the long run. The diffusion of  
 114 innovation theory by Rogers (2003) explains how an innovation is introduced, evaluated, and  
 115 accepted or rejected by people in a social system.

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## 118 2. METHODOLOGY

119 This study uses secondary data by taking annual data on e-commerce, GDP per capita,  
 120 internet, fixed broadband, mobile broadband, and mobile cellular for the period 2017-2023 in  
 121 SEA countries namely Indonesia, Malaysia, Singapore, Thailand, Philippines, and Vietnam  
 122 sourced from the World Bank database, ITU, and the “e-Conomy SEA” report from Google,  
 123 Temasek, and Bain Company. The total number of observations in this study is 42.

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**Table 1. Operational Definition of Variables**

<b>Variables</b>	<b>Definition</b>	<b>Data Source</b>
E-Commerce (EC)	Gross merchandise value of Business to Consumer (B2C) and SMEs on marketplaces (US\$)	Google, Temasek, and Bain Company
GDP per Capita (GDPPC)	Gross domestic product divided by population in mid-year. Based on constant 2015 prices US\$	World Bank
Internet (INT)	Percentage of individuals using the internet	World Bank
<i>Fixed Broadband (FB)</i>	<i>Fixed broadband subscriptions per 100 people</i>	International Telecommunications Union (ITU)
<i>Mobile Broadband (MB)</i>	<i>Mobile broadband subscriptions per 100 people</i>	International Telecommunications Union (ITU)
<i>Mobile Cellular (MC)</i>	<i>Mobile cellular subscriptions per 100 people</i>	International Telecommunications Union (ITU)

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127 The mathematical panel data regression equation based on the dependent and independent  
 128 variables used in this study is as follows:

129 
$$EC = \beta_0 + \beta_1 GDPPC_{it} + \beta_2 INT_{it} + \beta_3 FB_{it} + \beta_4 MB_{it} + \beta_5 MC_{it} + \varepsilon_{it} \dots\dots\dots (1)$$

130 This study uses the Log-Lin model with a natural logarithm approach where only the  
 131 dependent variable is transformed into logarithm form to form a new equation as follows:

132 
$$LN\_EC_{it} = \beta_0 + \beta_1 LN\_GDPPC_{it} + \beta_2 LN\_INT_{it} + \beta_3 LN\_FB_{it} + \beta_4 LN\_MB_{it} + \beta_5 LN\_MC_{it} + \varepsilon_{it} \dots\dots\dots (2)$$

134 where LN is the natural logarithm; EC is e-commerce; GDPPC is GDP per capita; INT is the  
 135 internet; FB is fixed broadband; MB is mobile broadband; MC is mobile cellular;  $\beta_0$  is constant;  
 136  $\beta_1, \beta_2, \beta_3, \beta_4, \beta_5$  is coefficient;  $\varepsilon$  is an error term; i is a cross-section; t is time-series.

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 138 The econometric approach in this study uses panel data regression analysis techniques with  
 139 the statistical software, E-Views. The estimation model in panel data regression consists of  
 140 three models: Common Effect Model (CEM), Fixed Effect Model (FEM), and Random Effect  
 141 Model (REM). Three tests need to be done to choose the best model in estimating panel data  
 142 regression models including the chow test, hausman test, and lagrange multiplier test.

143  
 144 **3. RESULTS AND DISCUSSION**

145 Choosing the right model in panel data regression needs to be done so that the resulting  
 146 estimates are more accurate and valid. The critical value of t based on the t distribution table  
 147 is 1.688298. If the regression results show that the t-count value is smaller than the t-table  
 148 and the probability value is greater than 0.05,  $H_a$  is accepted while  $H_b$  is rejected.

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 150 **Table 2. T-statistic Test Results**

Variables	t-statistic	t-table	Notes
LN_GDPPC	2.302397	1,688298	Positive effect
INT	5.922081	1,688298	Positive effect
LN_FB	3.092264	1,688298	Positive effect
LN_MB	0.195330	1,688298	No positive effect
LN_MC	1.781540	1,688298	Positive effect

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 153 Based on the t-statistic test results in Table 2 above, it shows that the GDP per capita  
 154 (GDPPC), internet (INT), fixed broadband (FB), and mobile cellular (MC) variables have a  
 155 t-statistic value greater than the t-table. In contrast, the mobile broadband (MB) variable have  
 156 t-statistic values smaller than the t-table .

157  
 158 The research results of Jula et al. (2024) are in line with the results of this study which state  
 159 that GDP per capita has a positive and significant effect on e-commerce growth in the long  
 160 run. Higher income levels can increase people's purchasing power and form an environment  
 161 that supports the application of digital technology. Transacting in e-commerce basically  
 162 requires digital devices and high-speed internet, which is more accessible to individuals with  
 163 higher incomes. The research conducted by Lola & Bakeev (2021) is also in line with the  
 164 results in this study, where GDP per capita has a positive and significant effect on e-commerce  
 165 adoption in Russia. Income levels can determine the structure of consumption where  
 166 households with higher incomes can fulfill their various needs through e-commerce, thus  
 167 encouraging a shift in consumption patterns to digital platforms. Meanwhile, households with  
 168 lower incomes tend to prioritize the purchase of basic necessities, making them more suitable  
 169 for transactions in physical stores rather than e-commerce.

170 E-Commerce is one of the innovative results of the development of digital technology that  
171 depends on the existence of fast and affordable internet access. The internet has become a  
172 necessity for the majority of people who have a significant impact on communicating, doing  
173 business, learning, shopping, and other purposes. Increasing internet penetration rates can  
174 affect shopping behavior and consumer preferences. Younger generations who grew up in the  
175 digitalization era tend to do online shopping more often through e-commerce platforms.  
176

177 The results of research conducted by Zhou et al. (2022) support the results of this study, which  
178 found that broadband infrastructure significantly positively affects export trade growth in  
179 Chinese cities. Economic activities such as international trade require supporting  
180 infrastructure in the form of high-speed internet to support the smooth operation of the system.  
181 Broadband infrastructure directly helps improve information efficiency, which in turn leads to  
182 lower logistics costs and reduced trade barriers. Broadband infrastructure also affects exports  
183 indirectly through industrial structure and technological innovation.  
184

185 The results of this study are consistent with the research of Edquist (2022) and ITU (2020b)  
186 which states that mobile broadband shows a diminishing return effect on the economy when  
187 it has passed the saturation point. The use of technologies such as mobile broadband during  
188 the diffusion process forms a non-linear (inverted U) pattern between the penetration rate and  
189 economic output. This diminishing return effect explains that once the penetration rate of  
190 mobile broadband in the six ASEAN countries has passed the saturation point, any additional  
191 adoption afterward will no longer have a significant impact on e-commerce. As new users  
192 increase, the pattern of use of mobile broadband technology also expands for entertainment  
193 and communication and is not limited to online transactions. This shift in technology usage  
194 can certainly have an impact on e-commerce  
195

#### 196 **4. CONCLUSION**

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198 Based on the panel data regression analysis, the findings are as follows: GDP per capita,  
199 Internet, Fixed Broadband, dan Mobile Cellular has a positive and significant effect on  
200 e-commerce. Meanwhile, mobile broadband has no positive effect on e-commerce. The  
201 findings of this study have several implications for policymakers, particularly for governments  
202 to further promote e-commerce transactions and the growth of the digital economy:

- 203 a) Increasing Employment Opportunities and Social Welfare: Higher income levels can  
204 stimulate consumer purchasing power for goods and services. Improved social welfare  
205 can drive demand for more diverse and high-quality products.
- 206 b) Expanding Internet Access: Allocating budgets and technical support to expand internet  
207 networks to rural and underdeveloped areas to reduce technological disparities, ensuring  
208 equal access to e-commerce.
- 209 c) Formulating Effective Policies to Reduce Digital Divide: Improving technology  
210 accessibility, equalizing digital infrastructure across regions, and enhancing network  
211 quality to create an inclusive e-commerce ecosystem and maximize the potential of digital  
212 commerce to promote sustainable economic development.  
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