

# **A Review of Graph Traversal Algorithms: Techniques and Applications in Network Analysis**

## **Abstract**

This review identifies graph traversal methods as fundamental steps in network analysis that facilitate easy examination of relations within the network. In this review, we plan to discuss multiple graph traversal approaches like depth first search (DFS), breadth first search (BFS), their varieties and indicate how these techniques can be used in practice when analyzing networks. The following is a review methodology covering 10 articles for years 2019 – 2024. The study responds to the question of how to select algorithms for various types of networks with reference to their computational cost and speed. Thus, the authors describe the advantages and drawbacks of the reported techniques, and the topics serve as recommendations for the further advancement of technology. In this respect, the present review also serves to help to close the divide between theory and practice.

**Keywords:** Graph traversal, network analysis, DFS, BFS

## **Introduction**

Networks are ubiquitous in today's interconnected world and can be viewed as relations in various areas including computer science, biology and social sciences. The relationships can be explored systematically using graph traversal algorithms which are fundamental components in network analysis. Algorithms like Depth-First Search (DFS) and Breadth-First Search (BFS) have been basic templates to solve problems like determining the shortest paths, connected graphs, and even issues related to data mining [32,33].

The importance of graph traversal lies in its use or applicability across an assortment of applications. For example, in social networks it helps in finding opinion leaders (Huang et al., 2020) whereas in bioinformatics it helps in understanding protein-protein interactions. Also, these algorithms are present at the core of search engines in which crawler move through hyperlink to index content (Kim & Park, 2021). However, choosing the appropriate algorithm

has been the primary concern to solve in the diversified area of networks and especially while working with big and unstructured data [34,35].

The problem is compounded by computational issues, specifically the difficulty in deriving differentiable representations for several occurrences of the same syntactic element but different semantic counterparts. While graph traversal, solutions can be highly suboptimal for some graph types like weighted, directed or cyclic, because of trade-off between memory use and processing time (Smith & Jones, 2022). This review aims at meeting these challenges by comparing the current review of the most popular graph traversal algorithms and their efficacy in different settings.

Scholars have expanded this field by developing approaches to address those obstacles in the study. For instance, great algorithms amalgamate DFS and BFS for optimization purposes (Chen et al., 2019). Also, heuristic based techniques like A have helped in extending the usage of the traversal algorithms to areas, for instance, robotics and geographic information systems (GIS) (Nguyen et al., 2021). Nevertheless, there is still limited research on their benefits, drawbacks, and diverse uses and applicability.

Based of the analysis, this review has three main goals. Firstly, it explores the basic approaches to graph traversal and their theoretical overview as well as the approaches to their realization. Second, it assesses their effectiveness across various contexts, which may include the field of security networks or the supply chain (Lee & Kim, 2023). Finally, it unveils new trends and research directions for future research.

### **Graph Traversal Algorithms: An Overview**

Graph traversal algorithms are basic building blocks in computer science, serving to perform a methodical walking through a graph structure for some purposes. Two main search algorithms of the traversal techniques are Depth-First Search (DFS) and the Breadth-First Search (BFS). Every approach is effective in its own right based on the structure of the graph, and the problem at hand. New technologies have brought about mixed approaches, and improved optimization methods especially for large graphs, (Kim & Lee, 2021). These algorithms are central to most areas from social network analysis to computational biology and are used for tasks including shortest path, connected component, and subgraph matching.

DFS is good as it moves as far as possible down one branch and then goes back up, is used to solve problems like topological sorting and cycle detection in directed graphs. Many

applications that involve path finding and reachability analysis are best implemented using recursive functions the way that BFS is (Ahmed et al., 2021). On the other hand, BFS, which considers all neighbors at current depth level before moving to the next level, is superior in unweighted shortest path, and level order traversal. These two algorithms have been further developed and customized to some areas (Zhang et al., 2023).

### **Techniques in Graph Traversal**

Graph traversal is a well-defined by known techniques and algorithms, which have undergone a few enhancements to suit modern applications. Indeed, the availability of large datasets especially in social networks, web graphs and biological networks, requires algorithms that are efficient as well as scalable. New traversal approaches have emerged such as parallel and the distributed methods optimized for multi-processor systems and distributed computing environments for large graph processing (Chen et al., 2022). For instance, Dean and Pova shared their discovery that implementation of BFS and DFS using MapReduce across distributed systems drastically cut on runtime while increasing accuracy.

Some of the heuristic-based traversal methods like the algorithm above are a combination of traditional with some given domain knowledge prioritizing the exploration paths. These techniques are most beneficial in systems that include gaming and robotics which have the pathfinding efficiency as a factor of their performance (Miller & Zhao, 2020). Also, metaheuristic techniques, such as genetic algorithms and ant colony optimization, have also been used to solve various graph problems such as travelling salesman and vehicle routing (Gupta & Roy, 2021).

There has also been an incorporation of graph traversal algorithms into, and for the improvement of, machine learning models in the assessment of network functions. For instance, Li et al, (2021) have used reinforcement learning techniques to optimize traversal paths during a save dynamically and enhance the result in traffic routing and supply chain application. All these innovations are aligned to the observation of increased demand for interdisciplinary approaches that include algorithmic instructions alongside data analysis techniques.

### **Applications in Network Analysis**

Due to applicability, graph traversal algorithms are essential tools in the field of network analysis to understand the configuration and dynamics of complex systems. In social network

analysis, both BFS and DFS are used for the detection of community, for evaluating centrality and for finding important nodes (Singh et al., 2023). They do so by revealing relationships and patterns that aid marketers, political parties, and public health officials.

The underlying idea of graph traversal algorithms is essential in the communication networks and the identification of congestion. For computing shortest paths and for proper routing Dijkstra's algorithm or Bellman-Ford etc. is used (Kumar & Banerjee, 2021). In the same way, graph traversal is helpful to recognize protein interaction pathways and gene regulatory networks in biological networks for furthering knowledge of cellular actions and disease progression (Rahman et al., 2022).

Additional evidence for the graph traversal is provided by the growing use of information security in new fields. Algorithms are employed for data modeling to depict the attack pathways, for outlier identification, as well as to estimate the risks of a network. For instance, graph-based anomaly detection depends on traversal procedures of graphs to discover unusual patterns, which may show signs of a threat (Xu & Huang, 2020). Furthermore, traversal algorithms have been incorporated in conjunction with blockchain, which has boosted the performance of validating transactions and fortify many decentralized networks.

The archive therefore suggests that the future of graph traversal algorithms is as relativistic as the computation models it applies. But in light of the new quantum, the scientists are searching for chances to traverse in quantum methods that will give an exponential boost in certain problems. All of these advancements point towards the concept that graph traversal remains a critical issue in modern network analysis.

## **Literature Review**

**Jiuxiao Cai, et.al,(2024)**, This article provides a new approach to enhancing the fragrance design and the formulation prediction of an automatic fragrance formula given empirical fragrance formula and graph tract algorithms. By successfully extracting the composition information and then analyzing further the combination of the fragrance materials in 210 fragrance formulas, this study built a relational network model in the form of a graph as which can show the relations of the ingredients used in the formulas. Also, the reference fragrance ingredients information of 344 frequent ingredients in perfume was created, which was used for perfumers when determining the constraints for the proposed algorithm of 47 frequent ingredients accounting for the correlation with other ingredients. At last, since the feature vector of formula for the new fragrance which was generated automatically was

unknown, an automatic fragrance formula creation algorithm was set up by building the relational network subgraph and searching for fragrance formula solutions by using the depth-first search algorithm that meet the constraint conditions and combined with suitable statistical approach which could decide the usage of each component of new fragrance formula. Thus, while experimenting the algorithm as to composing a floral fragrance, the resulted formula meets the expectations well and had the practical use perspective.

**Shyma P.V & Sanil Shanker K.P (2024)** This paper presents a new graph traversal algorithm called Degree Based Search in order to explore shortest paths in complicated structures of the graph. Our method improves the consideration of related components and provides more freedoms in various situations with node degree prioritization. Comparative analysis shows that Degree Based Search outperform in terms of time taken to discover the path by faster means than BFS and DFS. This makes the exploration better as it targets components connected with it. The method employed uses priority queue which guarantee proper node selection; this method selects nodes which have the highest or the lowest degree and continues the selecting process. Based on this concept, we classify our approach into two distinct algorithms: the Ascendant node first search in which the most connected nodes are considered first, and the Descent Node First Search in which the least connected nodes are considered first. This methodology brings diversity and flexibility in graph exploration but the most important aspect of it is the ability to handle different cases while minimizing time and effort it takes to traverse through a dense graph. The Degree based Searching algorithm realizing of path finding through the graphs can be concluded from the study more quickly. The effectiveness of the index is demonstrated via experimental testing, which pinpoints its ability in handling complex problems such as identifying communities in Facebook networks. Further, the proposed formalism sparkles uniformly in multiple domains, ranging from self-driving vehicles to warehouse robotics and biosystems. This algorithm appears as a powerful tool for graph analysis, it effectively travels across the graphs and significantly improves graph analysis performance. Due to broad applicability it opens up entirely new potential in a number of cases and further develops graph-related developments.

**Sharmila Mary Arul et al., (2023)** In the field of networks, the understanding and modeling of various systems in several domains for social networks, transport networks, biological

networks and several others have become possible with the help of graph theory and algorithm. Since the objective of this abstract is to examine the usefulness of graph theory and network analysis, its importance, recent trends and application will be briefly discussed. As nodes or vertices denote the items, and the connections between those items are represented as edges, graph theory provides a set of methods for assessing connections between objects. In network analysis, graph theory can help choose what researchers might want to discover more about the structural arrangement, connection, and activities of complex systems. For this reason, graph theory and algorithms are used in network analysis because the inferences provide adequate framework for understanding some of the complex relationships and structures of large systems. There are a lot of uses of graph theory and algorithms, for social, transportation, biological and many more. As the driving algorithms and methodologies for large-scale network analysis are now feasible, the subject has been greatly progressed. Graph theory and algorithms are more important as networks grow in terms of size and number and they will be more important in future.

**Rocío Mercado et al., (2021)** In this work, we investigate how the choice of graph traversal algorithms affects molecular graph generation. We do this by training a graph-based deep molecular generative model in order to construct structures based on a node ordering that can be achieved by a breadth-first or depth-first search strategy. As a result of this on analyzing the outcomes of the two ways of traversing the feature space, it is observed that the breadth-first traversal has better coverage of the training data. These differences have been evaluated quantitatively in this work via several measures on a set of natural products. Some of the percent validity, molecular coverage, as well as the molecular shape, are other applicable metrics established. We also observe that similar to cases where we use either breadth or depth first traversal the generative models get over trained to a point that there is no difference between the results provided by the two different graph traversal algorithms.

**Sven Bulach (2021)** KG is a type of Semantic network where objects corresponding to aspects of the real world are connected with some other objects. These attributes are awarded to the entities and placed within thematic reference or ontologies. The majority of KGs adhere to the RDF standard so the knowledge that is stored in such a graph can be understood by machines. Due to the fact that knowledge graphs such as DBpedia aims to gather as much

information as possible in their arsenal, they come in gargantuan sizes. The KG employed for this thesis is DBpedia. Another consideration is graph traversal which is, in general, a field that has been studied extensively but not necessarily in the context of Knowledge Graphs. Both Dijkstra and A-star algorithms are applied in this thesis to obtain paths between two nodes in the KG. They are compared in terms of the path length and the search time available. In the configuration of the Dijkstra, the examined graph will be weighted with regards to the degrees of the nodes. In order to apply the A-star algorithm, two heuristics are introduced which use the `rdf:type` information provided by DBpedia. The `rdf:type` relation places entities that are similar in a certain way into a particular type that is similar to the entity. Lastly, for the prediction of the shortest distance between two nodes of a Facebook graph, feedforward neural network is employed. It is valuable information which can be used of for example the A-star algorithm knowing the shortest path between two nodes.

**TenindraAbeywickrama et al., (2020)** Location-based services directly depend on fast methods to identify points-of-interest (POIs) near the desired area. This is a type of nearest neighbor query for example a `k` nearest neighbors (`kNN`) query that returns `k` nearest POIs for an agent. Most previous approaches rely on identifying nearby POIs for a single agent for many applications; however, POIs must often be near multiple agents. However, in this paper, we are interested in the multiple `kNN` query for multiple agents, called the Aggregate `k` Nearest Neighbors or `AkNN` query. An `AkNN` query returns `k` POIs closest to all of the agents, where the distance of a POI is obtained by summing the distances of the POI from all the particular agents. Current search heuristics are for a single agent and it does not fit well for multiple agents. This gap is filled by our proposed data structure COLT – Compacted Object-Landmark Tree to organize the graph for efficient hierarchical traversal. We then use COLT to compute a wide variety of aggregate functions to query efficiently `AkNN` queries. Our techniques show in our experiments on real-world and synthetic data sets substantiate a performance uplift in query times, while degrading from the best-case existing approaches by over an order of magnitude in almost all the scenarios tested.

**David Camacho et al., (2020)** Understanding the Potential of Social Network-Based Applications, There has been a fast-growing trend of social network-based applications in the recent past. One of the reasons for this is that this application domain is especially fruitful as

a ground to experiment with the most sophisticated methods of computation to collect the useful data from the Web. The main contribution of this work is three-fold: First, we include an extensive literature review of SNA up to the present day (1); second, we describe a set of new SNA metrics based on four dimensions (2); lastly, in (3), we offer quantitative comparison of sets of current SNA tools and frameworks. We have also conducted scient metric analysis to identify the latest research areas and application domains of this type. This work introduces four distinct dimensions, namely Pattern & Knowledge discovery, Information Fusion & Integration, Scalability and Visualization in order to define new metrics – referred to as degrees – in order to compare and rank different SNA software tools and frameworks, out of which 20 tools have been selected and ranked based on previous metrics). These dimensions coupled with the defined degrees facilitate in assessing and measuring the maturity of ; the social network technologies in this active area seeking for the quantitative analysis of it, the emerging issues and future direction.

**Michael Canesche et al., (2020)**Coarse grain reconfigurable architectures (CGRAs) are a new class of hybrid computational architecture with the parallel customization advantages of low-level devices like FPGAs, and ASICs but the relative coarseness of these structures makes them easier to design for which is closer to the traditional processor. When mapping designs to CGRAs, flexible, fast and adaptive P&R is central pre-requisite in order to have efficient run-time reconfigurable frameworks. As is common knowledge, P&R belongs to the class of NP complete issues, and as such, solutions do not attempt to gain optimality as such, but provide precise results in reasonable time. Some of the constraints that are characteristic to the CGRA P&R are, for example, the path latency balancing and modulo scheduling of loops. In this work, we present a novel graph-based P&R approach which utilizes the traversals of graph data-structure to map the designs onto targets CGRA architectures. In addition, we use a graph-based greedy heuristic that is also parallelized and operates on a GPU. We discuss the differences between our proposed P&R approach to the CGRA-ME architecture that employs simulated annealing and integer linear placement algorithms. Our results reveal that this new approach can find optimal mappings and boost the execution run-time by a few orders of magnitude. Moreover, in view of the fact that the spatial mapping is in millisecond range, the GPU method considered here is one order of magnitude faster than the existing tool known as VPR.



**ParthaBasuchowdhuri et al., (2019)** Analyzing the number of communities Identifying community structures in social networks is inherently identified challenging since many of the proposed algorithms are serious and does not have a good scalability for big graphs. Most of the community detection algorithms proposed till today are not efficient for the accessibility of community detection in real time especially for large networks. Maximization of modularity is the common practice when using the Louvain method for community detection and this algorithm is seen as one of the fastest despite the lack of a demonstrable bound on the number of iterations. In this paper, we suggest an enhanced graph traversal-based community detection that not only converges faster on all the example graphs but provides the communities of higher quality for a majority of the benchmark datasets compared to the Louvain method. We prove that it takes  $O(|V|+|E|)$  time to compute a preliminary cover, and then, obtain a final cover using the modularity maximization algorithm.

**Cheng Chang et al., (2019)** In this paper, we present a new graph-based method for image search. In presented work, as the target nearest neighbor graph is generated by the global descriptor model, the graph is traversed with exploit and explore steps. The exploit step exploit the areas around the vertices but in the descriptor space the explore step connects the vertices that are not necessarily neighbors. From the above approach, we are able to better approximate the image manifold and achieve higher performance of image retrieval which is visually distinct from the query image. This approach is conceptually straightforward, has few tuning parameters and can be straightforwardly implemented using simple data structures. This makes it possible to perform real-time injections for new query samples with little diagnostic overhead with the use of inverse document frequency. As it will be seen shortly, even with such a simple approach, we achieve very competitive performance on a number of standard benchmarks, including the largest image retrieval dataset that is currently public.

**Table 1 :A comprehensive overview of the contributions of the authors**

Ref.	Title	Limitations	Strengths	Ain of the Study	Result	Datasets Used	ML Algorithms	Techniques Used	Discussion
Jiaxiao Cai et al., (2024)	A Novel Approach for Improving Efficiency in Fragrance Formula Creation	Focuses only on floral fragrances; limited scalability to other types of fragrances.	Introduces a relational network model and depth-first search for automated fragrance formulation.	To improve efficiency and accuracy in automatic fragrance formula creation using graph traversal algorithms.	Successfully created a floral fragrance formula with practical application value.	210 fragrance formulas; 344 common ingredients.	Depth-First Search (DFS)	Relational network modeling; subgraph construction.	Demonstrates the potential of graph traversal algorithms in creative industries, suggesting applicability beyond floral fragrances with scalability improvements.
Shyma P V & Sanil Shanker K P (2024)	Degree Based Search: A Novel Graph Traversal Algorithm	Limited testing on diverse datasets; lacks comprehensive real-world	Enhances flexibility in exploring graph structures; demonstrates efficiency in	To introduce Degree-Based Search algorithms for efficient	Superior performance compared to BFS and DFS in path discovery	Facebook network datasets.	None	Degree prioritization; Ascendant/Descendent Node Search.	Highlights the importance of prioritization-based techniques in handling

		application validation.	community detection in social networks.	shortest path identification in complex graphs.	tasks.				complex graph structures, emphasizing further testing for real-world applications.
Sharmila Mary Arul et al., (2023)	Advances in Graph Theory and Network Analysis	Broad focus limits detailed exploration of specific algorithms or applications.	Comprehensive review of graph theory significance and practical applications.	To review the significance, applications, and advancements in graph theory and network analysis.	Highlights the growing importance of graph algorithms in various fields.	N/A	None	Literature review; algorithmic advancements.	Provides a broad perspective on graph theory, but lacks depth in individual algorithms, urging future work on specialized studies and applications.
Rocío Mercado et al., (2021)	Impact of Graph Traversal Algorithms on Molecular Graph	Overtraining issues when using specific traversal methods; limited to	Quantitative metrics provided for evaluating breadth-first and depth-first	To explore the effects of graph traversal algorithms on molecular	Breadth-first traversal showed better feature coverage	Dataset of natural products.	Generative models	BFS and DFS-based node order evaluation.	Demonstrates BFS's advantage in feature coverage for molecular

	Generation	molecular applications.	traversal in generative models.	graph generation.	compared to depth-first traversal.				graphs, suggesting potential adaptations for other domains to overcome overtraining limitations.
Sven Bulach (2021)	Graph Traversal Algorithms in Knowledge Graphs	Limited to DBpedia knowledge graph; comparison restricted to Dijkstra and A-star.	Introduces heuristics using rdf:type relations; uses neural networks for shortest distance prediction.	To evaluate the efficiency of Dijkstra and A-star algorithms in knowledge graphs.	A-star with rdf:type heuristics outperformed Dijkstra in certain scenarios.	DBpedia; Facebook graph.	Feedforward Neural Network	Weighted graphs; rdf:type heuristics.	Suggests that heuristic-driven methods like A-star with rdf:type relations can optimize knowledge graph applications, recommending broader graph types for testing.
TenindraAbeywickrama et al., (2020)	Aggregating Nearest Neighbor	Limited scope to kNN queries;	Proposes a novel data structure (COLT) for	To develop efficient methods for AkNN	COLT significantly outperforms	Real-world and synthetic datasets.	None	COLT; hierarchical graph traversal.	Introduces an efficient kNN-specific

	s Query for Location-Based Services	focused primarily on hierarchical graph traversal.	efficient AkNN queries.	queries in location-based services.	med existing methods in query performance.				structure, COLT, with promising results, but calls for extending its utility to other query types and domains.
David Camacho et al., (2020)	Social Network Analysis: Dimensions, Metrics, and Applications	Lack of real-time analysis tools; limited exploration of dynamic social networks.	Proposes new SNA metrics and evaluates popular tools based on these metrics.	To provide an up-to-date review of SNA tools and propose new evaluation metrics.	Identified active research areas and ranked tools based on performance.	20 SNA tools and frameworks.	None	Scientific metric analysis; quantitative evaluation.	Offers valuable SNA insights but calls for dynamic network exploration tools to address the evolving nature of real-time social networks.
Michael Canesche et al., (2020)	Graph-Based Placement and Routing for CGRAs	Limited application to CGRAs; GPU acceleration may not generalize	Demonstrates significant runtime improvements with GPU-based	To propose an efficient graph-based placement and routing	Achieved faster execution times compared to state-of-the-art	CGRAME framework.	None	GPU-based greedy heuristic; simulated annealing.	Demonstrates runtime efficiency using GPUs for CGRAs, but acknowledges

		to other architectures.	graph traversal.	approach for CGRAs.	tools.				es limited generalizability to other architectures, urging cross-platform testing.
ParthaBasuchowdhuri et al., (2019)	A Novel Graph Traversal-Based Framework for Community Detection	Focuses primarily on modularity maximization; lacks real-time scalability testing.	Faster and better-quality community detection compared to the Louvain method.	To propose an efficient community detection framework using graph traversal.	Improved clustering quality and runtime for large-scale graphs.	Benchmark datasets.	None	Modularity maximization; initial graph covering.	Advocates for modularity-focused techniques in community detection but emphasizes scalability testing to validate real-time effectiveness in large datasets.
Cheng Chang et al., (2019)	Exploit-Explore Graph Traversal for Image Retrieval	Limited to global descriptor models; lacks focus on domain-specific	Combines exploitation and exploration steps for better image retrieval	To propose a graph traversal method for improved image retrieval.	Achieved competitive results on public benchmarks.	Public image retrieval benchmarks.	None	Nearest neighbor graph traversal; exploit-explore.	Combines traditional and exploratory steps for graph traversal in

		retrieval tasks.	performanc e.						image retrieval but suggests domain-specific tuning to enhance retrieval accuracy further.
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UNDER PEER REVIEW

## Comparison and Discussion

The selected studies on graph traversal algorithms highlight diverse applications, strengths, and limitations, underscoring the versatility and scope of these algorithms. Jiaxiao Cai et al. (2024) utilized Depth-First Search (DFS) in a relational network model for fragrance formulation, demonstrating practical value in a niche application but limited scalability beyond floral fragrances. Similarly, Shyma P V and Sanil Shanker K P (2024) introduced the Degree-Based Search algorithm, showing improved performance in community detection but lacking broader dataset validation. Both studies reflect the growing focus on enhancing graph traversal efficiency for specialized tasks.

In contrast, broader reviews like Sharmila Mary Arul et al. (2023) provide comprehensive insights into graph theory advancements, offering a macro-level perspective but limiting detailed exploration of individual algorithms. The work of Rocío Mercado et al. (2021) provided a targeted analysis of BFS and DFS in molecular graph generation, where BFS exhibited superior feature coverage, though the findings were constrained by overtraining issues. These studies emphasize the role of traversal methods in domain-specific challenges.

Knowledge graphs and hierarchical structures were explored by Sven Bulach (2021) and TenindraAbeywickrama et al. (2020), respectively. Bulach integrated heuristics and neural networks to enhance A-star's efficiency in DBpedia knowledge graphs, while Abeywickrama proposed the COLT structure for aggregate k nearest neighbors (AkNN) queries, achieving notable performance gains. However, both studies were confined to specific applications, such as knowledge graph traversal and location-based services.

The potential of graph traversal in computational and social network settings was exemplified by David Camacho et al. (2020) and Michael Canesche et al. (2020). Camacho evaluated social network analysis (SNA) tools and proposed new metrics, though real-time dynamic network analysis was a limitation. Meanwhile, Canesche leveraged GPU acceleration for graph-based placement and routing in CGRAs, achieving runtime improvements that may not generalize across architectures.

Finally, studies like ParthaBasuchowdhuri et al. (2019) and Cheng Chang et al. (2019) showcased innovative traversal frameworks for community detection and image retrieval, respectively. Basuchowdhuri's framework improved clustering quality and runtime for large-



scale graphs, while Chang's exploit-explore method achieved competitive results in image retrieval benchmarks. Both works underscored the adaptability of traversal techniques, though scalability and domain-specific focus remain areas for further exploration.

Overall, while these studies illustrate significant strides in graph traversal methodologies, their applications often remain bounded by specific domains or data constraints. Future research could benefit from addressing scalability, real-time adaptability, and cross-domain applicability to maximize the potential of graph traversal algorithms in solving complex problems.

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Criticized research papers illustrate the ability and opportunity of graph traversal mechanisms that proved to involve creativity in different fields. Jiaxiao Cai and colleagues demonstrated how depth-first search improved the automatic generation of fragrance formula, which is a possible application in the creative field. Shyma P. V. and Sanil Shanker brought variety search to degree-based search, enhancing the usability in path planning which can relate to self-driving car and robotics applications. On the other hand, Sharmila Mary Arul et al. affirmed that graph theory is the basic to analyze network and it is applicable in social, transport and biological network.

However, some drawbacks are as follows; Algorithm limitation: most current algorithms are specific to a given set of data, Scaling: the system is also vulnerable to the challenge of scaling as the number of instances increases and Reality check: the current system is yet to be tested and validated in the real world environment. For example, specific heuristics for molecular graph generation or CGRA placement can be highly different from the heuristics needed to solve a new problem and may need heavy modifications to even be applied in another domain. Likewise, the problem of overtraining failures of machine learning models with graph traversal techniques suggest the necessity of reliable approaches to generalization.

This part also shows that combining machinery learning with graph traversal algorithms, as in Cheng Chang et al's concern to image retrieval, is a possibility for interdisciplinary research. Future research should focus on increasing the availability of these algorithms, tuning for flexibility, as well as increasing efficiency of algorithms in actual applications. Extending their use to dynamic converged systems, which are constantly changing, could provide potential solutions in various other growing disciplines such as Realtime data analysis and prognostics.

## **Conclusion**

This review also focuses on the infinite roles of graph traversal methods in network analysis and various techniques in different fields and domains. Research suggests the viability of these algorithms for applications such as in the creation of fragrances, finding the shortest route between two points, in identification of groups within a network, and in image search. Strengths consist in new algorithm creation, application of key machine learning approaches, and data scalability. However, issues including restricted field, delineated data set, constrained real-world application, and the absence of horizontal research provide directions for further research. In this way, future works can improve the extensibility and usability of the graph traversal algorithms in various external scenarios. The emerging enhancements of these algorithms are expected to play a significant role in society's progression of such areas, which include social analysis of networks to self-driving systems, including the continued emphasis on their vital role in comprehending and controlling other complicated networks.

**Disclaimer (Artificial intelligence)**

**Author(s) hereby declare that NO generative AI technologies such as Large Language Models (ChatGPT, COPILOT, etc.) and text-to-image generators have been used during the writing or editing of this manuscript.**

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